

# Zeta Distribution and Transfer Learning Problem

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# Introduction

## » Two types of AI research

- » Constructive AI
- » Analytical AI

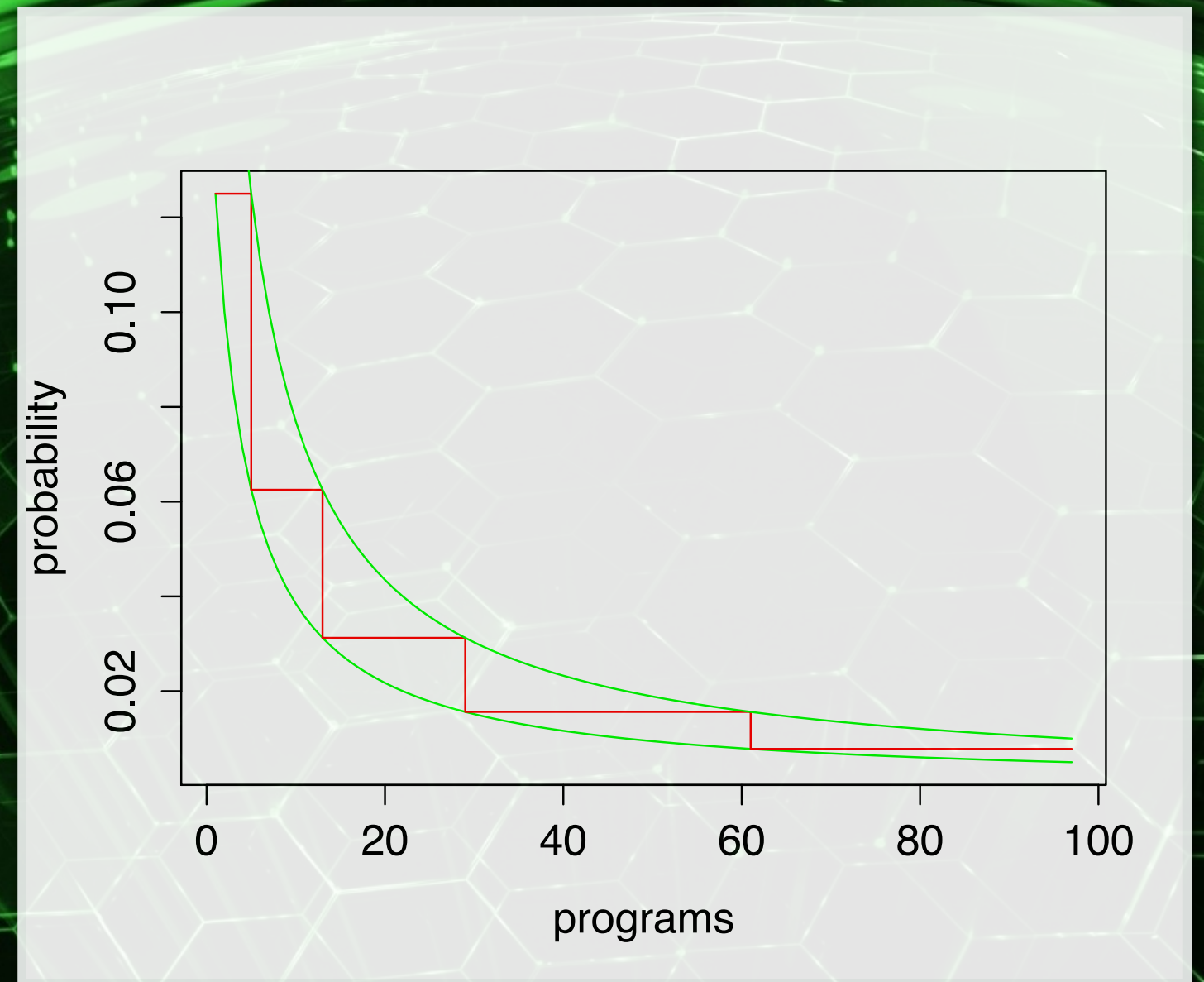
## » Why is human learning effective?

- » The world is hierarchical
- » Physics results in simple forms: unitary evolution in QM
- » The world is evolutionary

## » Goal:

- » To argue that an evolutionary world makes transfer learning feasible.
- » We show two unrealistic learning models that are likely not feasible.
- » We show two evolutionary learning models that are likely feasible.
- » Zeta distribution can help model transfer learning

$$(2a)^{-1} \leq 2^{-\lceil \log_2 a \rceil} \leq a^{-1}, \text{ for } a \geq 4$$



# Sandwich Theorem

- » A sandwich theorem showing that an arithmetization of programs can be used for approximating a priori program probabilities.

# Zeta Distribution of Programs

»Arithmetization:  $\phi(\pi) = \sum_{i=1}^{i \leq |\pi|} b_i \cdot 2^{|\pi|-i}$   
»interpret program bit strings as integers.

»Zipf dist:  $P(Z_s^{(n)} = o_i) \triangleq \frac{1}{i^s H_{n,s}}$

»Zeta dist:  $P(Z_s = k) = \frac{1}{k^s \cdot \zeta(s)}$  Zeta fun:  $\zeta(s) = \sum_{n=1}^{\infty} \frac{1}{n^s}$

»Approximation:  $P_M(x) \cong \sum_{M(\pi)=x^*} \frac{1}{(\phi(\pi) + 1)^{1+\epsilon} \cdot \zeta(1+\epsilon)}$

# Training Sequence as a Stochastic Process

» We extend Solomonoff's model to a stochastic process:

»  $\mathcal{M} = \{\mu_1, \mu_2, \mu_3, \dots, \mu_n\}$   
» Entropy rate:  $H(\mathcal{M}) = \lim_{n \rightarrow \infty} \frac{H(\mu_1, \mu_2, \mu_3, \dots, \mu_n)}{n}$

» Cond entropy rate:  $H'(\mathcal{M}) = \lim_{n \rightarrow \infty} \frac{H(\mu_n | \mu_1, \mu_2, \mu_3, \dots, \mu_{n-1})}{n}$

» Kolmogorov-Shannon theorem:

$$\lim_{n \rightarrow \infty} \frac{K_M(X_1, X_2, X_3, \dots, X_n)}{n} = H(X) + O(1)$$

» Optimal program:

$$\pi_i^* = \arg \min_{\pi_j} \{ |\pi_j| \mid \forall x, y \in \{0, 1\}^* : M(\pi_j, x, y) = P(\mu_i = x | y) \}$$

» Assume transfer learning oracle

# Expected Time

» Conditional algorithmic entropy rate:

$$» K'(\mathcal{M}_{<k}) \triangleq K(\mu_k | \mu_1, \mu_2, \mu_3, \dots, \mu_{k-1})$$

» Conditional stochastic process probabilities:

$$» P'(\mathcal{M}_{<k}) \triangleq P(\mu_k | \mu_1, \mu_2, \mu_3, \dots, \mu_{k-1})$$

» Expected time:

$$» \mathbb{E}'[t(\mathcal{M}_{<k})] \triangleq \mathbb{E}_{\mathcal{M}}[t(\mu_k) | \mu_1, \dots, \mu_{k-1}] \leq \sum_{\forall \mu_k \in \{0,1\}^*} 2t(\pi_k^*) 2^{K'(\mathcal{M}_{<k})} P'(\mathcal{M}_{<k})$$

# Power-Law in Nature

- » Preferential attachment in evolutionary systems (Yule)
- » It follows from the principle of maximum entropy where mean of logs of observations is fixed (Visser)
- » Gene family sizes vs. frequencies follow power law (Huynen)
- » Gene expression in various species follows Zipf's law (Furusawa)
- » Log-normal distribution of evolution rate of orthologous genes. Power-law like distribution of paralogous family sizes and network node degree. (Koonin)

# Random Typing Model

- » Monkeys typing  $m$ -bit random programs
- » No mutual information
- » Oracle achieves no time saving
- » Compatible with:
  - » Levin's conjecture that AI is impossible
  - » No-Free Lunch Theorem sort of arguments
- » Incompatible with observation:
  - » Common sense knowledge in AI is useful



# Identical Zeta Random Variables

» Process generated i.i.d. from zeta distribution

$$» H'(\mathcal{M}) = H(\mu_1) = H(Z_s)$$

» Expected running time:

$$» \mathbb{E}'[t(\mathcal{M}_{<k})] \leq \frac{2t_{max}}{\zeta(s)} \sum_{k=1}^{\infty} 2^{\lceil \log_2 k \rceil} k^{-s} \leq \frac{4t_{max}}{\zeta(s)} \sum_{k=1}^{\infty} \frac{k}{k^s}$$

» First trillion programs,  $s = 1.001$ :

$$t_{max} \sum_{k=1}^{10^{12}} 4k/k^{1.001} \zeta(1.001) \approx 3.89 \times 10^9 t_{max}$$

# Zipf Distribution of Sub-programs

» Each program has  $m$  instructions:

$$» A = \{a_1, a_2, a_3, \dots, a_{2^k}\}$$

» Each optimal program made up of instructions:

» Database of sub-programs:

$$\pi_i^* = \pi_{i,1}^* \pi_{i,2}^* \pi_{i,3}^* \dots \pi_{i,m}^*$$

$$P^* = \pi_{i,j}^*$$

» Total entropy:

$$» H(\mu_1, \mu_2, \dots, \mu_n) \approx \log_2 k + k \cdot 2^k + \log_2 n + \log_2 m + H(Z_s^{(2^k)})$$

» Expected time:

$$H'(\mathcal{M}) \approx \lim_{n \rightarrow \infty} \frac{1}{n} \left( k \cdot 2^k + \frac{s}{H_{2^k, s}} \sum_{l=1}^{2^k} \frac{\ln(l)}{l^s} + \ln(H_{2^k, s}) \right) \\ + \log_2 k + \log_2 n + \log_2 m$$

# An Evolutionary Zeta Process

» Random mutations of programs in training sequence:

$$\begin{aligned} \pi_1^* &= \wedge \\ \pi_i^* &= \begin{cases} M(Z_s, \pi_{i-1}^*), & \text{if } Z_s \text{ is a valid transformation} \\ \pi_{i-1}^*, & \text{otherwise} \end{cases} \end{aligned}$$

» Small conditional entropy rate:

$$\lim_{n \rightarrow \infty} H'(\mathcal{M}) = H(Z_s) = \log(\zeta(s)) - \frac{s\zeta'(s)}{\zeta(s)}$$

» Calculation of conditional entropy rate:

$$H(Z_{1.1}) = 13.8$$

$$H(Z_{1.05}) = 24.5$$

$$H(Z_{1.01}) = 106.1$$

$$H(Z_{1.001}) = 1008.4$$

# Questions?

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