Perception From an AGI Perspective

Pei Wang & Patrick Hammer Temple University, Philadelphia, USA http://opennars.org/

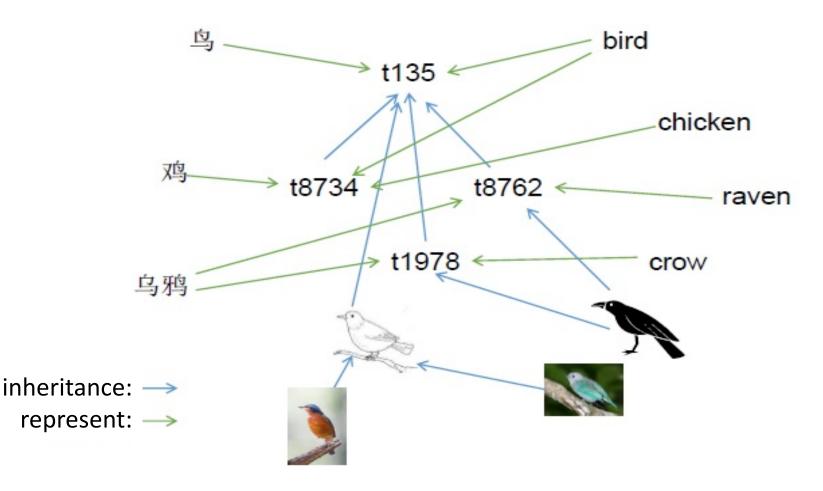
Perception in NARS

- **Subjective**: the results of perception depend on the system's sensors, percepts, concepts, beliefs, goals, attention, etc.
- Active: perception is a form of action, and perceptive patterns are represented with operational components in them
- Unified: perception is carried out by the same process responsible for reasoning, learning, and other cognitive functions

Term-oriented Representation

- A "term" names a concept, whose content can be an abstract notion, a perceptive pattern, a linguistic label, or an executable operation
- A term can has an internal structure consisting other terms
- The meaning of a term is its experienced relations with other terms in the system

Memory of NARS



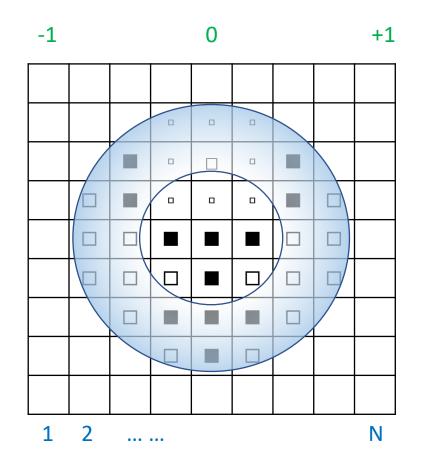
Sensory Term

- A sensory term is a array of 1-3 dimensions representing sensed signal of a certain type
- Each element of the array contains a NARS truth-value <frequency, confidence> as the strength and reliability of a sensed signal

•				
				▼
	•			

Perceptive Term

- A perceptive term is a sensory term with a focus
- Elements of the array outside the focus get "confidence penalty"
- Focus and boundary have default values
- Both "coordinate" and "index" are used



Mental Operations

- Reset the focus to a specific position
- Shift the focus with respect to the current position
- Zoom in/out to change the size of the center and boundary of the focus
- Rotate the pattern around its center
- Take the disjunction, conjunction, or difference of two arrays

Pattern Representation

- A mental image can be represented as a compound term consisting of perceptive terms and mental operations
- Perceptive terms and abstract terms can be related to each other at any level of abstraction
- A mental image can be represented by its construction process:

 $\{M_4\} \rightarrow (\Uparrow shift(0, 0.5), M_{41}, \Uparrow shift(0, -0.8), \Uparrow zoom(0.4), M_{42})$

Perception as Reasoning

- Perception is not "world modeling", but "sensorimotor coordination"
- Recognition is pattern categorization task {pattern} → ?concept
- Imagination is concept visualization task {?pattern} → concept
- All perception tasks are carried out by the inference rules of NARS